

LOW VOLTAGE
4 Megabit (x8 or x16, Block Erase) FLASH MEMORY

PRODUCT PREVIEW

- DUAL x8 and x16 ORGANIZATION
- SMALL SIZE PLASTIC PACKAGES TSOP48 and SO44
- MEMORY ERASE in BLOCKS
 - One 16K Byte or 8K Word Boot Block (top or bottom location)
 - Two 8K Byte or 4K Word Key Parameter Blocks
 - One 96K Byte or 48K Word Main Block
 - Three 128K Byte or 64K Word Main Blocks
- 3.3V ± 0.3V SUPPLY VOLTAGE
- 12V ± 5% PROGRAMMING VOLTAGE
- 10,000 PROGRAM/ERASE CYCLES
- PROGRAM/ERASE CONTROLLER
- AUTOMATIC STATIC MODE
- LOW POWER CONSUMPTION
 - 2mA Typical in Static Operation
 - 55µA Typical in Standby
 - 0.2µA Typical in Deep Power Down
 - 15/20mA Typical Operating Consumption (Byte/Word)
- HIGH SPEED ACCESS TIME: 120ns
- EXTENDED TEMPERATURE RANGES

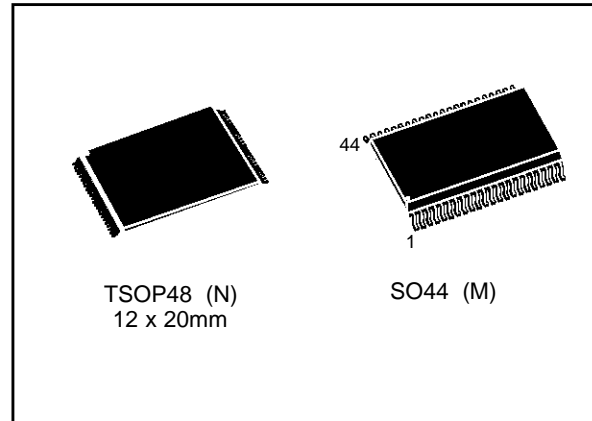


Table 1. Signal Names

A0-A17	Address Inputs
DQ0-DQ7	Data Input / Outputs
DQ8-DQ14	Data Input / Outputs
DQ15A-1	Data Input/Output or Address Input
\overline{E}	Chip Enable
\overline{G}	Output Enable
\overline{W}	Write Enable
\overline{BYTE}	Byte/Word Organization
\overline{RP}	Reset/Power Down
V _{PP}	Program & Erase Supply Voltage
V _{CC}	Supply Voltage
V _{SS}	Ground

Figure 1. Logic Diagram

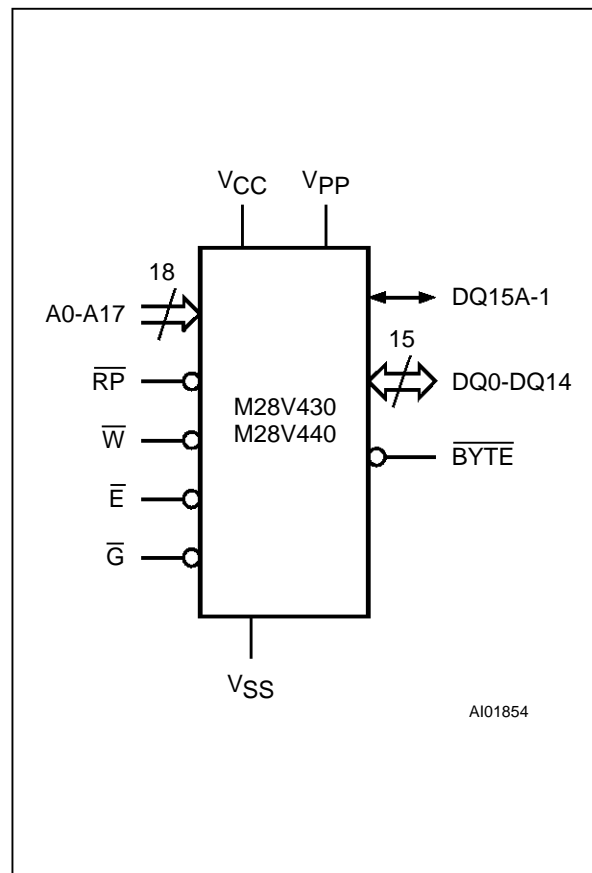
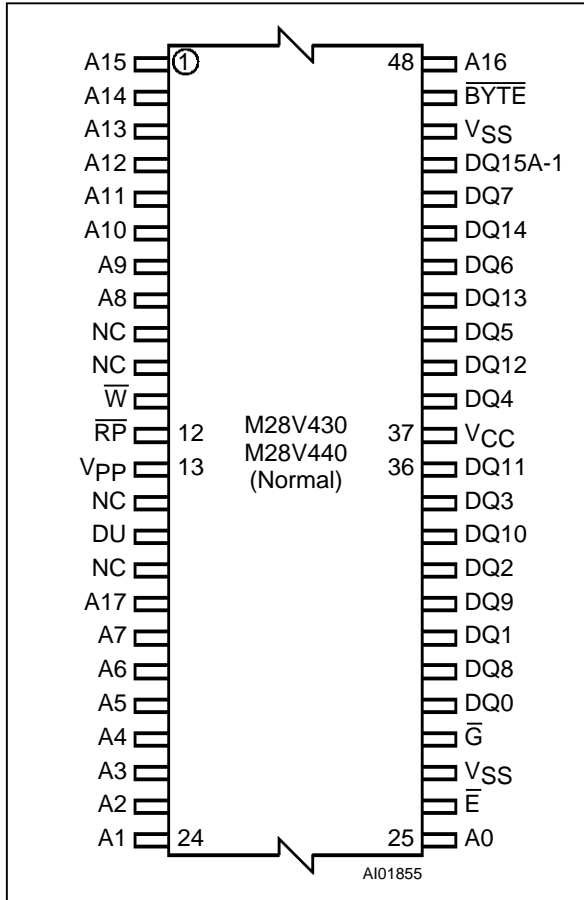
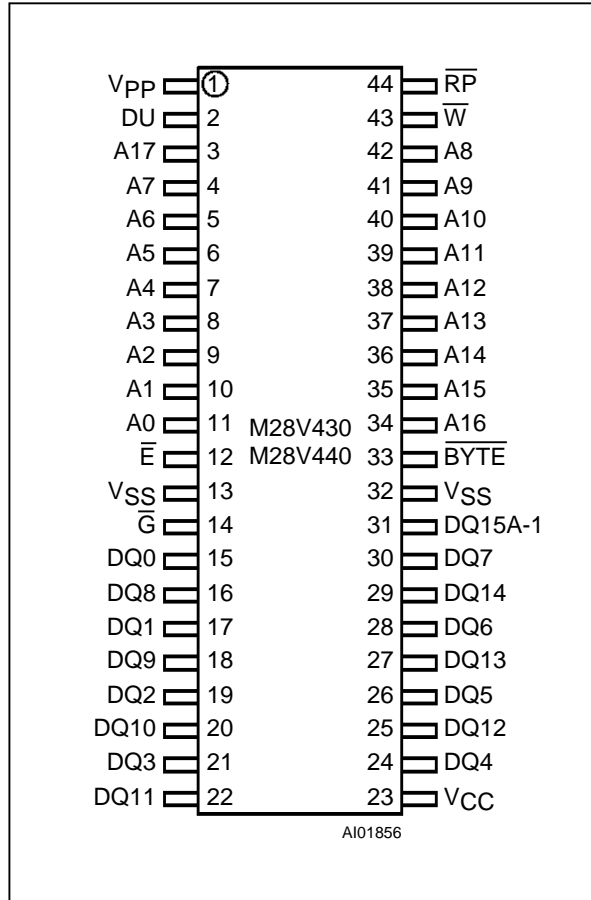


Figure 2A. TSOP Pin Connections



Warning: NC = Not Connected, DU = Don't Use

Figure 2B. SO Pin Connections



Warning: DU = Don't Use

Table 2. Absolute Maximum Ratings ⁽¹⁾

Symbol	Parameter	Value	Unit
T _A	Ambient Operating Temperature	-40 to 125	°C
T _{BIAS}	Temperature Under Bias	-50 to 125	°C
T _{STG}	Storage Temperature	-65 to 150	°C
V _{IO} ^(2,3)	Input or Output Voltages	-0.6 to 7	V
V _{CC}	Supply Voltage	-0.6 to 7	V
V _{A9} ⁽²⁾	A9 Voltage	-0.6 to 13.5	V
V _{PP} ⁽²⁾	Program Supply Voltage, during Erase or Programming	-0.6 to 14	V
V _{RP} ⁽²⁾	\overline{RP} Voltage	-0.6 to 13.5	V

Notes: 1. Except for the rating "Operating Temperature Range", stresses above those listed in the Table "Absolute Maximum Ratings" may cause permanent damage to the device. These are stress ratings only and operation of the device at these or any other conditions above those indicated in the Operating sections of this specification is not implied. Exposure to Absolute Maximum Rating conditions for extended periods may affect device reliability. Refer also to the SGS-THOMSON SURE Program and other relevant quality documents.

- 2. Minimum Voltage may undershoot to -2V during transition and for less than 20ns.
- 3. Maximum DC voltage on I/O is V_{CC} + 0.5V, overshoot to 7V allowed for less than 20ns.

Table 3. Operations

Operation	\overline{E}	\overline{G}	\overline{W}	\overline{RP}	\overline{BYTE}	DQ0 - DQ7	DQ8 - DQ14	DQ15A-1
Read Word	V _{IL}	V _{IL}	V _{IH}	V _{IH}	V _{IH}	Data Output	Data Output	Data Output
Read Byte	V _{IL}	V _{IL}	V _{IH}	V _{IH}	V _{IL}	Data Output	Hi-Z	Address Input
Write Word	V _{IL}	V _{IH}	V _{IL}	V _{IH}	V _{IH}	Data Input	Data Input	Data Input
Write Byte	V _{IL}	V _{IH}	V _{IL}	V _{IH}	V _{IL}	Data Input	Hi-Z	Address Input
Output Disable	V _{IL}	V _{IH}	V _{IH}	V _{IH}	X	Hi-Z	Hi-Z	Hi-Z
Standby	V _{IH}	X	X	V _{IH}	X	Hi-Z	Hi-Z	Hi-Z
Power Down	X	X	X	V _{IL}	X	Hi-Z	Hi-Z	Hi-Z

Note: X = V_{IL} or V_{IH}, V_{PP} = V_{PPL} or V_{PPH}

Table 4. Electronic Signature

Organization	Code	Device	\overline{E}	\overline{G}	\overline{W}	\overline{BYTE}	A0	A9	A1-A8 & A10-A17	DQ0 - DQ7	DQ8 - DQ14	DQ15 A-1
Word-wide	Manufact. Code		V _{IL}	V _{IL}	V _{IH}	V _{IH}	V _{IL}	V _{ID}	Don't Care	20h	00h	0
	Device Code	M28V430	V _{IL}	V _{IL}	V _{IH}	V _{IH}	V _{IH}	V _{ID}	Don't Care	0F3h	00h	0
		M28V440	V _{IL}	V _{IL}	V _{IH}	V _{IH}	V _{IH}	V _{ID}	Don't Care	0FBh	00h	0
Byte-wide	Manufact. Code		V _{IL}	V _{IL}	V _{IH}	V _{IL}	V _{IL}	V _{ID}	Don't Care	20h	Hi-Z	Don't Care
	Device Code	M28V430	V _{IL}	V _{IL}	V _{IH}	V _{IL}	V _{IH}	V _{ID}	Don't Care	0F3h	Hi-Z	Don't Care
		M28V440	V _{IL}	V _{IL}	V _{IH}	V _{IL}	V _{IH}	V _{ID}	Don't Care	0FBh	Hi-Z	Don't Care

Note: \overline{RP} = V_{IH}

DESCRIPTION

The M28V430 and M28V440 FLASH MEMORIES are non-volatile memories that may be erased electrically at the block level and programmed by byte or word. The interface is directly compatible with most microprocessors. SO44 and TSOP48 packages are used.

Organization

The organization, as 512K x 8 or 256K x 16, is selectable by an external \overline{BYTE} signal. When

\overline{BYTE} is Low and the x8 organization is selected, the Data Input/Output signal DQ15 acts as Address line A-1 and selects the lower or upper byte of the memory word for output on DQ0-DQ7, DQ8-DQ14 remain high impedance. When \overline{BYTE} is High the memory uses the Address inputs A0-A17 and the Data Input/Outputs DQ0-DQ15. Memory control is provided by Chip Enable, Output Enable and Write Enable inputs. A Reset/Power Down, two-level input, places the memory in deep power down or normal operation.

Table 5. Instructions

Mnemonic	Instruction	Cycles	1st Cycle			2nd Cycle		
			Operation	Address ⁽¹⁾	Data ⁽⁴⁾	Operation	Address	Data
RD	Read Memory Array	1+	Write	X	0FFh	Read ⁽²⁾	Read Address	Data
RSR	Read Status Register	1+	Write	X	70h	Read ⁽²⁾	X	Status Register
RSIG	Read Electronic Signature	3	Write	X	90h	Read ⁽²⁾	Signature Address ⁽³⁾	Signature
EE	Erase	2	Write	X	20h	Write	Block Address	0D0h
PG	Program	2	Write	X	40h or 10h	Write	Address	Data Input
CLRS	Clear Status Register	1	Write	X	50h			
ES	Erase Suspend	1	Write	X	0B0h			
ER	Erase Resume	1	Write	X	0D0h			

- Notes:** 1. X = Don't Care.
 2. The first cycle of the RD, RSR or RSIG instruction is followed by read operations to read memory array, Status Register or Electronic Signature codes. Any number of Read cycle can occur after one command cycle.
 3. Signature address bit A0=V_{IL} will output Manufacturer code. Address bit A0=V_{IH} will output Device code. Other address bits are ignored.
 4. When word organization is used, upper byte is don't care for command input.

Table 6. Commands

Hex Code	Command
00h	Invalid/Reserved
10h	Alternative Program Set-up
20h	Erase Set-up
40h	Program Set-up
50h	Clear Status Register
70h	Read Status Register
90h	Read Electronic Signature
0B0h	Erase Suspend
0D0h	Erase Resume/Erase Confirm
0FFh	Read Array

Blocks

Erasure of the memories is in blocks. There are 7 blocks in the memory address space, one Boot Block of 16K Bytes or 8K Words, two 'Key Param-

eter Blocks' of 8K Bytes or 4K Words, one 'Main Block' of 96K Bytes or 48K Words, and three 'Main Blocks' of 128K Bytes or 64K Words. The M28V430 memory has the Boot Block at the top of the memory address space (3FFFFh) and the M28V440 locates the Boot Block starting at the bottom (00000h). Erasure of each block takes typically 1 second and each block can be programmed and erased over 10,000 cycles. Block erasure may be suspended while data is read from other blocks of the memory, then resumed.

Bus Operations

Six operations can be performed by the appropriate bus cycles, Read Byte or Word from the Array, Read Electronic Signature, Output Disable, Standby, Power Down and Write the Command of an Instruction.

Command Interface

Commands can be written to a Command Interface (C.I.) latch to perform read, programming, erasure and to monitor the memory's status. When power is first applied, on exit from power down or if V_{CC} falls below V_{LKO}, the command interface is reset to Read Memory Array.

Table 7. Status Register

Mnemonic	Bit	Name	Logic Level	Definition	Note
P/ECS	7	P/E.C. Status	'1'	Ready	Indicates the P/E.C. status, check during Program or Erase, and on completion before checking bits b4 or b5 for Program or Erase Success
			'0'	Busy	
ESS	6	Erase Suspend Status	'1'	Suspended	On an Erase Suspend instruction P/ECS and ESS bits are set to '1'. ESS bit remains '1' until an Erase Resume instruction is given.
			'0'	In progress or Completed	
ES	5	Erase Status	'1'	Erase Error	ES bit is set to '1' if P/E.C. has applied the maximum number of erase pulses to the block without achieving an erase verify.
			'0'	Erase Success	
PS	4	Program Status	'1'	Program Error	PS bit set to '1' if the P/E.C. has failed to program a byte or word.
			'0'	Program Success	
VPPS	3	V _{PP} Status	'1'	V _{PP} Low, Abort	VPPS bit is set if the V _{PP} voltage is below V _{PPH(min)} when a Program or Erase instruction has been executed.
			'0'	V _{PP} OK	
	2	Reserved			
	1	Reserved			
	0	Reserved			

Notes: Logic level '1' is High, '0' is Low.

Instructions and Commands

Eight Instructions are defined to perform Read Memory Array, Read Status Register, Read Electronic Signature, Erase, Program, Clear Status Register, Erase Suspend and Erase Resume. An internal Program/Erase Controller (P/E.C.) handles all timing and verification of the Program and Erase instructions and provides status bits to indicate its operation and exit status. Instructions are composed of a first command write operation followed by either second command write, to confirm the commands for programming or erase, or a read operation to read data from the array, the Electronic Signature or the Status Register.

For added data protection, the instructions for byte or word program and block erase consist of two commands that are written to the memory and which start the automatic P/E.C. operation. Byte or word programming takes typically 9µs, block erase typically 1 second. Erasure of a memory block may

be suspended in order to read data from another block and then resumed. A Status Register may be read at any time, including during the programming or erase cycles, to monitor the progress of the operation.

Power Saving

The M28V430 and M28V440 have a number of power saving features. Following a Read access the memory enters a static mode in which the supply current is typically 2mA. A CMOS standby mode is entered when the Chip Enable \bar{E} and the Reset/Power Down (\bar{RP}) signals are at V_{CC}, when the supply current drops to typically 60µA. A deep power down mode is enabled when the Reset/Power Down (\bar{RP}) signal is at V_{SS}, when the supply current drops to typically 0.2µA. The time required to awake from the deep power down mode is 700ns maximum, with instructions to the C.I. recognised after only 580ns.

Table 8. AC Measurement Conditions

	SRAM Interface Levels	EPROM Interface Levels
Input Rise and Fall Times	≤ 10ns	≤ 10ns
Input Pulse Voltages	0 to 3V	0.45V to 2.4V
Input and Output Timing Ref. Voltages	1.5V	0.8V and 2V

Figure 3. AC Testing Input Output Waveform

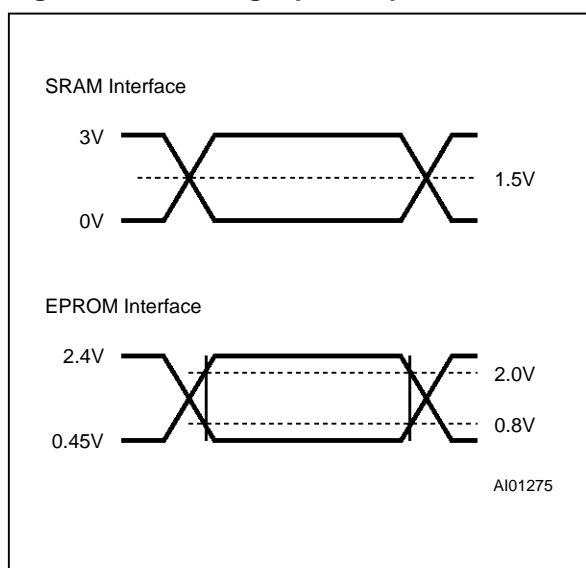


Figure 4. AC Testing Load Circuit

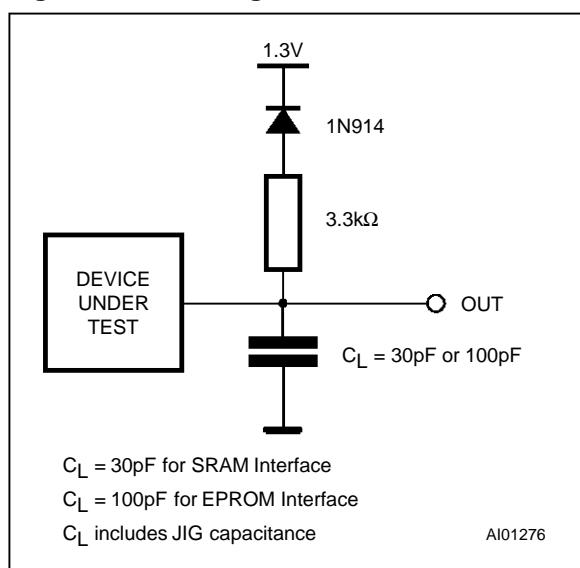


Table 9. Capacitance⁽¹⁾ ($T_A = 25\text{ }^\circ\text{C}$, $f = 1\text{ MHz}$)

Symbol	Parameter	Test Condition	Min	Max	Unit
C_{IN}	Input Capacitance	$V_{IN} = 0V$		6	pF
C_{OUT}	Output Capacitance	$V_{OUT} = 0V$		12	pF

Note: 1. Sampled only, not 100% tested.

DEVICE OPERATION

Signal Descriptions

A0-A17 Address Inputs. The address signals, inputs for the memory array, are latched during a write operation.

A9 Address Input is also used for the Electronic Signature Operation. When A9 is raised to 12V the Electronic Signature may be read. The A0 signal is used to read two words or bytes, when A0 is Low the Manufacturer code is read and when A0 is High the Device code. When $\overline{\text{BYTE}}$ is Low DQ0-DQ7 output the codes and DQ8-DQ15 are don't care, when $\overline{\text{BYTE}}$ is High DQ0-DQ7 output the codes and DQ8-DQ15 output 00h.

DQ0-DQ7 Data Input/Outputs. The data inputs, a byte or the lower byte of a word to be programmed or a command to the C.I., are latched when both Chip Enable $\overline{\text{E}}$ and Write Enable $\overline{\text{W}}$ are active. The data output from the memory Array, the Electronic Signature or Status Register is valid when Chip Enable $\overline{\text{E}}$ and Output Enable $\overline{\text{G}}$ are active. The output is high impedance when the chip is deselected or the outputs are disabled.

DQ8-DQ14 and DQ15A-1 Data Input/Outputs. These input/outputs are used in the word-wide organization. When $\overline{\text{BYTE}}$ is High for the most significant byte of the input or output, functioning as described for DQ0-DQ7 above. When $\overline{\text{BYTE}}$ is Low, DQ8-DQ14 are high impedance, DQ15A-1 is the Address A-1 input.

Table 10. DC Characteristics(T_A = 0 to 70°C; V_{CC} = 3.3V ± 0.3V; V_{PP} = 12V±5%)

Symbol	Parameter	Test Condition	Min	Max	Unit
I _{LI}	Input Leakage Current	0V ≤ V _{IN} ≤ V _{CC}		±1	μA
I _{LO}	Output Leakage Current	0V ≤ V _{OUT} ≤ V _{CC}		±10	μA
I _{CC} ^(1,3)	Supply Current (Read Byte-wide) TTL	$\bar{E} = V_{IL}, \bar{G} = V_{IL}, f = 5\text{MHz}$		25	mA
I _{CC} ^(1,3)	Supply Current (Read Word-wide) TTL	$\bar{E} = V_{IL}, \bar{G} = V_{IL}, f = 5\text{MHz}$		25	mA
I _{CC} ^(1,3)	Supply Current (Read Byte-wide) CMOS	$\bar{E} = V_{SS}, \bar{G} = V_{SS}, f = 5\text{MHz}$		20	mA
	Supply Current (Read Word-wide) CMOS	$\bar{E} = V_{SS}, \bar{G} = V_{SS}, f = 5\text{MHz}$		25	mA
I _{CC1} ⁽³⁾	Supply Current (Standby) TTL	$\bar{E} = V_{IH}, \bar{RP} = V_{IH}$		200	μA
	Supply Current (Standby) CMOS	$\bar{E} = V_{CC} \pm 0.2\text{V},$ $\bar{RP} = V_{CC} \pm 0.2\text{V},$ $\text{BYTE} = V_{CC} \pm 0.2\text{V or } V_{SS}$		80	μA
I _{CC2} ⁽³⁾	Supply Current (Power Down)	$\bar{RP} = V_{SS} \pm 0.2\text{V}$		5	μA
I _{CC3}	Supply Current (Program Byte-wide)	Byte program in progress		50	mA
	Supply Current (Program Word-wide)	Word program in progress		60	mA
I _{CC4}	Supply Current (Erase)	Erase in progress		30	mA
I _{CC5} ⁽²⁾	Supply Current (Erase Suspend)	$\bar{E} = V_{IH}, \text{Erase suspended}$		10	mA
I _{PP}	Program Current (Read or Standby)	V _{PP} > V _{CC}		200	μA
I _{PP1}	Program Leakage Current (Read or Standby)	V _{PP} ≤ V _{CC}		±15	μA
I _{PP2}	Program Current (Power Down)	$\bar{RP} = V_{SS} \pm 0.2\text{V}$		5	μA
I _{PP3}	Program Current (Program Byte-wide)	Byte program in progress		30	mA
I _{PP3}	Program Current (Program Word-wide)	Word program in progress		40	mA
I _{PP4}	Program Current (Erase)	Erase in progress		30	mA
I _{PP5}	Program Current (Erase Suspend)	Erase suspended		200	μA
V _{IL}	Input Low Voltage		-0.5	0.6	V
V _{IH}	Input High Voltage		2	V _{CC} + 0.5	V
V _{OL}	Output Low Voltage	I _{OL} = 2mA		0.4	V
V _{OH}	Output High Voltage	I _{OH} = -2mA	2.4		V
V _{PPL}	Program Voltage (Normal operation)		0	4.1	V
V _{PPH}	Program Voltage (Program or Erase operations) 5% range		11.4	12.6	V
V _{ID}	A9 Voltage (Electronic Signature)		11.4	13	V
I _{ID}	A9 Current (Electronic Signature)	A9 = V _{ID}		500	μA
V _{LKO}	Supply Voltage (Erase and Program lock-out)		2		V

Notes: 1. Automatic Power Saving reduces I_{CC} to ≤ 2mA typical in static operation.2. Current increases to I_{CC} + I_{CC5} during a read operation.3. CMOS levels V_{CC} ± 0.2V and V_{SS} ± 0.2V. TTL levels V_{IH} and V_{IL}.

Table 11. Read AC Characteristics

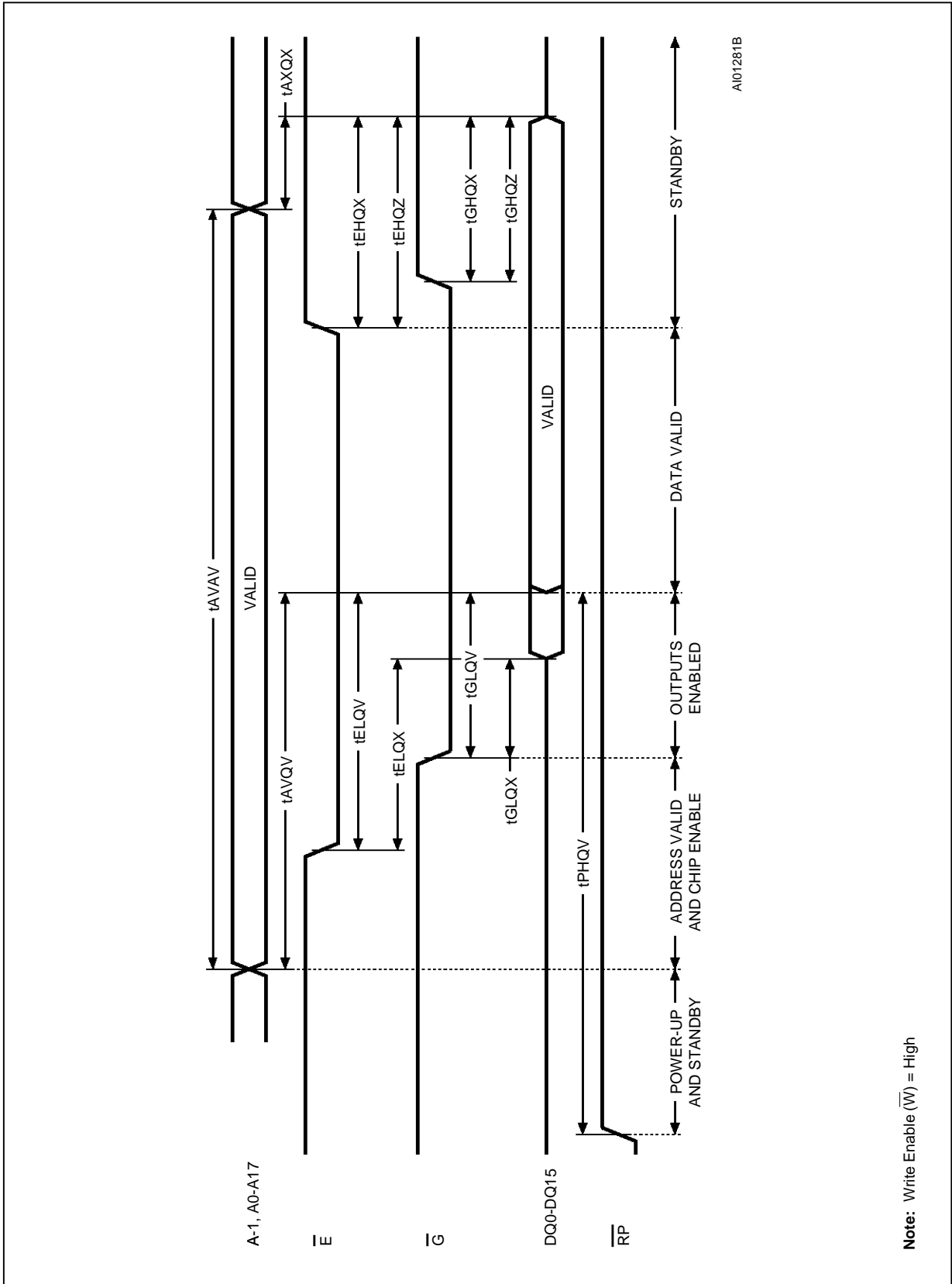
 (T_A = 0 to 70°C; V_{CC} = 3.3V ± 0.3V; V_{PP} = 12V±5%)

Symbol	Alt	Parameter	Test Condition	M28V430/440						Unit
				-120		-150		-180		
				SRAM Interface		EPROM Interface		EPROM Interface		
				Min	Max	Min	Max	Min	Max	
t _{AVAV}	t _{RC}	Address Valid to Next Address Valid	$\bar{E} = V_{IL}, \bar{G} = V_{IL}$	120		150		180		ns
t _{AVQV}	t _{ACC}	Address Valid to Output Valid	$\bar{E} = V_{IL}, \bar{G} = V_{IL}$		120		150		180	ns
t _{PHQV}	t _{PWH}	Power Down High to Output Valid	$\bar{E} = V_{IL}, \bar{G} = V_{IL}$		700		700		700	ns
t _{ELQX} ⁽¹⁾	t _{LZ}	Chip Enable Low to Output Transition	$\bar{G} = V_{IL}$	0		0		0		ns
t _{ELQV} ⁽²⁾	t _{CE}	Chip Enable Low to Output Valid	$\bar{G} = V_{IL}$		120		150		180	ns
t _{GLQX} ⁽¹⁾	t _{OLZ}	Output Enable Low to Output Transition	$\bar{E} = V_{IL}$	0		0		0		ns
t _{GLQV} ⁽²⁾	t _{OE}	Output Enable Low to Output Valid	$\bar{E} = V_{IL}$		60		65		70	ns
t _{EHQX}		Chip Enable High to Output Transition	$\bar{G} = V_{IL}$	0		0		0		ns
t _{EHQZ} ⁽¹⁾	t _{DF}	Chip Enable High to Output Hi-Z	$\bar{G} = V_{IL}$		50		55		60	ns
t _{GHQX}	t _{OH}	Output Enable High to Output Transition	$\bar{E} = V_{IL}$	0		0		0		ns
t _{GHQZ} ⁽¹⁾	t _{DF}	Output Enable High to Output Hi-Z	$\bar{E} = V_{IL}$		45		50		55	ns
t _{AXQX}	t _{OH}	Address Transition to Output Transition	$\bar{E} = V_{IL}, \bar{G} = V_{IL}$	0		0		0		ns

Notes: 1. Sampled only, not 100% tested.

 2. G may be delayed by up to t_{ELQV} - t_{GLQV} after the falling edge of \bar{E} without increasing t_{ELQV}.

Figure 5. Read Mode AC Waveforms



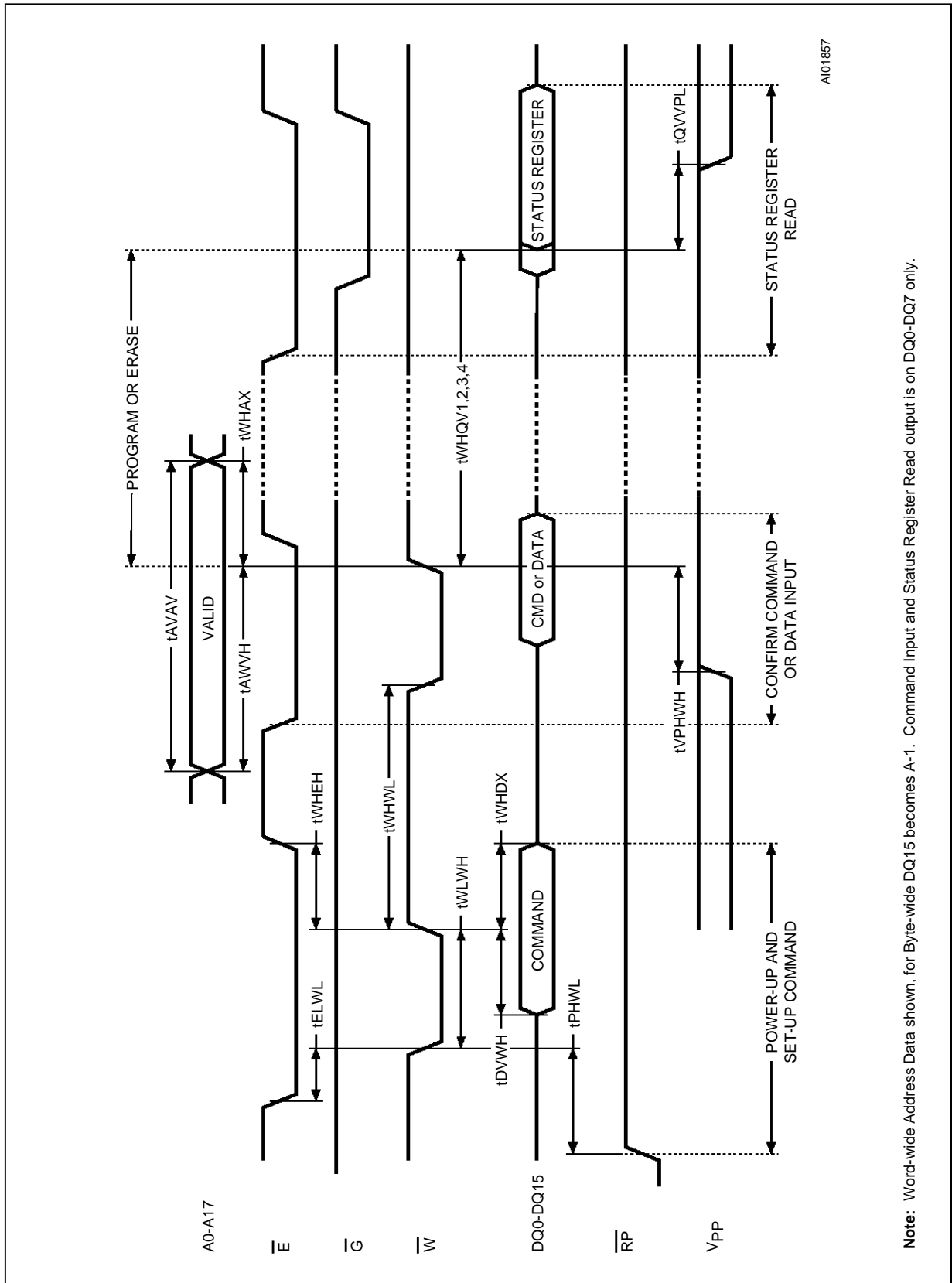
Note: Write Enable (\bar{W}) = High

Table 12. Write AC Characteristics, Write Enable Controlled
 (T_A = 0 to 70°C; V_{CC} = 3.3V ± 0.3V; V_{PP} = 12V±5%)

Symbol	Alt	Parameter	M28V430/440						Unit
			-120		-150		-180		
			SRAM Interface		EPROM Interface		EPROM Interface		
			Min	Max	Min	Max	Min	Max	
t _{AVAV}	t _{WC}	Write Cycle Time	120		150		180		ns
t _{PHWL}	t _{PS}	Power Down High to Write Enable Low	1		1		1		μs
t _{ELWL}	t _{CS}	Chip Enable Low to Write Enable Low	0		0		0		ns
t _{WLWH}	t _{WP}	Write Enable Low to Write Enable High	100		100		100		ns
t _{DVWH}	t _{DS}	Input Valid to Write Enable High	100		100		100		ns
t _{WHDX}	t _{DH}	Write Enable High to Input Transition	0		0		0		ns
t _{WHEH}	t _{CH}	Write Enable High to Chip Enable High	10		10		10		ns
t _{WHWL}	t _{WPH}	Write Enable High to Write Enable Low	50		50		50		ns
t _{AVWH}	t _{AS}	Address Valid to Write Enable High	95		95		95		ns
t _{VPHWH}	t _{VPS}	V _{PP} High to Write Enable High	200		200		200		ns
t _{WHAX}	t _{AH}	Write Enable High to Address Transition	10		10		10		ns
t _{WHQV1} ^(1,2)		Write Enable High to Output Valid (Word/Byte Program)	6		6		6		μs
t _{WHQV2} ^(1,2)		Write Enable High to Output Valid (Boot Block Erase)	0.3		0.3		0.3		sec
t _{WHQV3} ⁽¹⁾		Write Enable High to Output Valid (Parameter Block Erase)	0.3		0.3		0.3		sec
t _{WHQV4} ⁽¹⁾		Write Enable High to Output Valid (Main Block Erase)	0.6		0.6		0.6		sec
t _{QVPL}		Output Valid to V _{PP} Low	0		0		0		ns

Notes: 1. Time is measured to Status Register Read giving bit b7 = '1'.
 2. For Program or Erase of the Boot Block RP must be at V_{HH}.

Figure 6. Program & Erase AC Waveforms, \overline{W} Controlled



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Table 13. Write AC Characteristics, Chip Enable Controlled
 (T_A = 0 to 70°C; V_{CC} = 3.3V ± 0.3V; V_{PP} = 12V±5%)

Symbol	Alt	Parameter	M28V430/440						Unit
			-120		-150		-180		
			SRAM Interface		EPROM Interface		EPROM Interface		
			Min	Max	Min	Max	Min	Max	
t _{AVAV}	t _{WC}	Write Cycle Time	120		150		180		ns
t _{PHEL}	t _{PS}	Power Down High to Chip Enable Low	1		1		1		µs
t _{WLEL}	t _{CS}	Write Enable Low to Chip Enable Low	0		0		0		ns
t _{LELH}	t _{WP}	Chip Enable Low to Chip Enable High	100		100		100		ns
t _{DVEH}	t _{DS}	Input Valid to Chip Enable High	100		100		100		ns
t _{EHDH}	t _{DH}	Chip Enable High to Input Transition	0		0		0		ns
t _{EHWH}	t _{CH}	Chip Enable High to Write Enable High	10		10		10		ns
t _{EHEL}	t _{WPH}	Chip Enable High to Chip Enable Low	50		50		50		ns
t _{AVEH}	t _{AS}	Address Valid to Chip Enable High	95		95		95		ns
t _{VPEH}	t _{VPS}	V _{PP} High to Chip Enable High	200		200		200		ns
t _{EHAX}	t _{AH}	Chip Enable High to Address Transition	10		10		10		ns
t _{EHQV1} ^(1,2)		Chip Enable High to Output Valid (Word/Byte Program)	6		6		6		µs
t _{EHQV2} ^(1,2)		Chip Enable High to Output Valid (Boot Block Erase)	0.3		0.3		0.3		sec
t _{EHQV3} ⁽¹⁾		Chip Enable High to Output Valid (Parameter Block Erase)	0.3		0.3		0.3		sec
t _{EHQV4} ⁽¹⁾		Chip Enable High to Output Valid (Main Block Erase)	0.6		0.6		0.6		sec
t _{QVVPL}		Output Valid to V _{PP} Low	0		0		0		ns

Note: 1. Time is measured to Status Register Read giving bit b7 = '1'.
 2. For Program or Erase of the Boot Block RP must be at V_{HH}.

Figure 7. Program & Erase AC Waveforms, \bar{E} Controlled

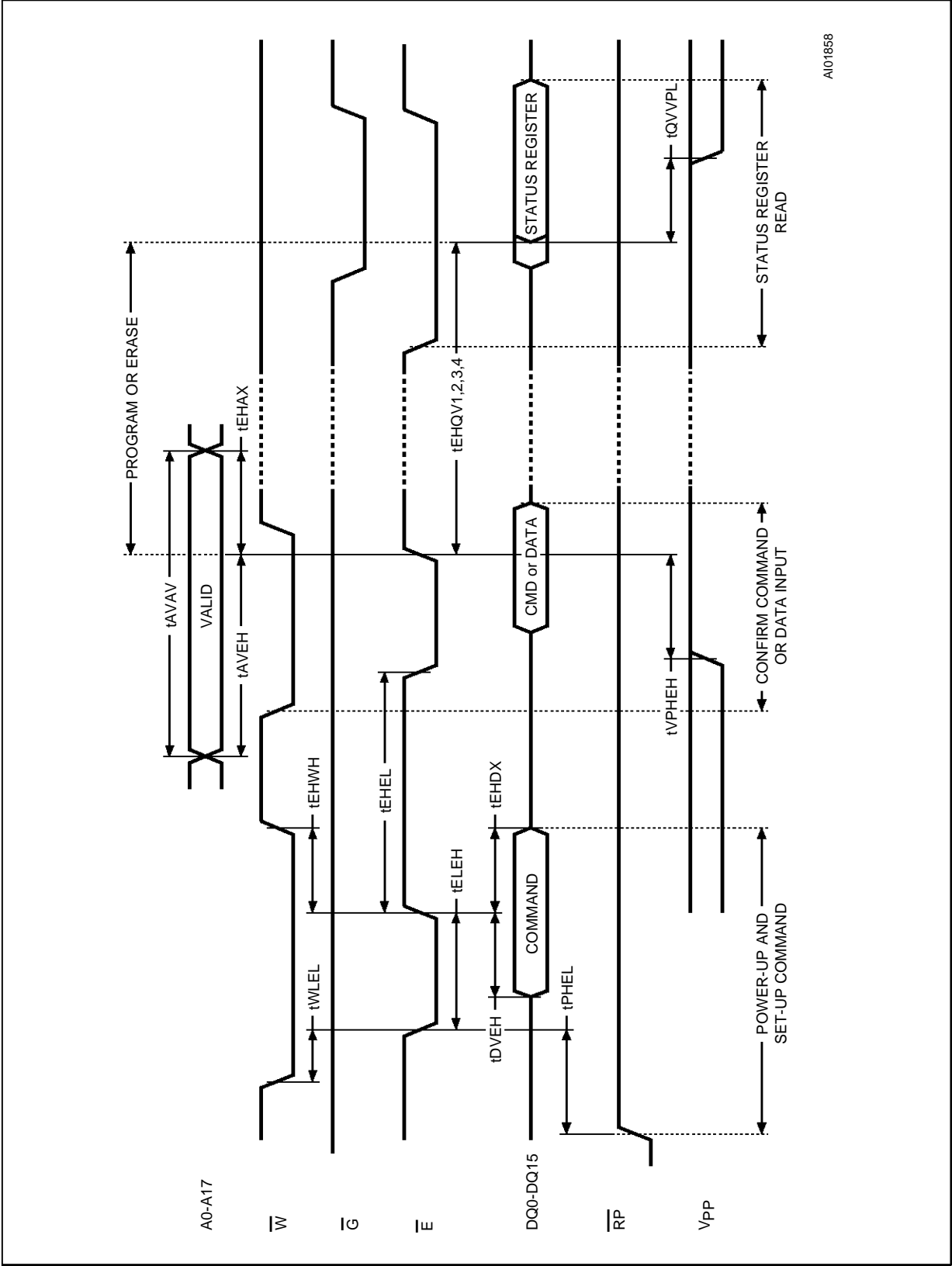


Table 14. Word/Byte Program, Erase Times
($T_A = 0$ to 70°C ; $V_{CC} = 3.3\text{V} \pm 0.3\text{V}$)

Parameter	Test Conditions	M28V430/440			Unit
		Min	Typ	Max	
Main Block Program (Byte)	$V_{PP} = 12\text{V} \pm 5\%$		2	6	sec
Main Block Program (Word)	$V_{PP} = 12\text{V} \pm 5\%$		1	3	sec
Boot or Parameter Block Erase	$V_{PP} = 12\text{V} \pm 5\%$		1	7	sec
Main Block Erase	$V_{PP} = 12\text{V} \pm 5\%$		1.5	10	sec

DEVICE OPERATION (cont'd)

\bar{E} Chip Enable. The Chip Enable activates the memory control logic, input buffers, decoders and sense amplifiers. \bar{E} High de-selects the memory and reduces the power consumption to the standby level. \bar{E} can also be used to control writing to the command register and to the memory array, while \bar{W} remains at a low level. Both addresses and data inputs are then latched on the rising edge of \bar{E} .

\bar{RP} Reset/Power Down. This is a two-level input which allows the memory to be put in deep power down.

When \bar{RP} is at V_{IH} the device is in "active" mode. With \bar{RP} Low the memory is in deep power down, and if \bar{RP} is within $V_{SS}+0.2\text{V}$ the lowest supply current is absorbed.

\bar{G} Output Enable. The Output Enable gates the outputs through the data buffers during a read operation.

\bar{W} Write Enable. It controls writing to the Command Register and Input Address and Data latches. Both Addresses and Data Inputs are latched on the rising edge of \bar{W} .

\bar{BYTE} Byte/Word Organization Select. This input selects either byte-wide or word-wide organization of the memory. When \bar{BYTE} is Low the memory is organized x8 or byte-wide and data input/output uses DQ0-DQ7 while A-1 acts as the additional, LSB, of the memory address that multiplexes the upper or lower byte. In the byte-wide organization

DQ8-DQ14 are high impedance. When \bar{BYTE} is High the memory is organized x16 and data input/output uses DQ0-DQ15 with the memory addressed by A0-A17.

V_{PP} Program Supply Voltage. This supply voltage is used for memory Programming and Erase.

$V_{PP} \pm 10\%$ tolerance option is provided for application requiring maximum 100 write and erase cycles.

V_{CC} Supply Voltage. It is the main circuit supply.

V_{SS} Ground. It is the reference for all voltage measurements.

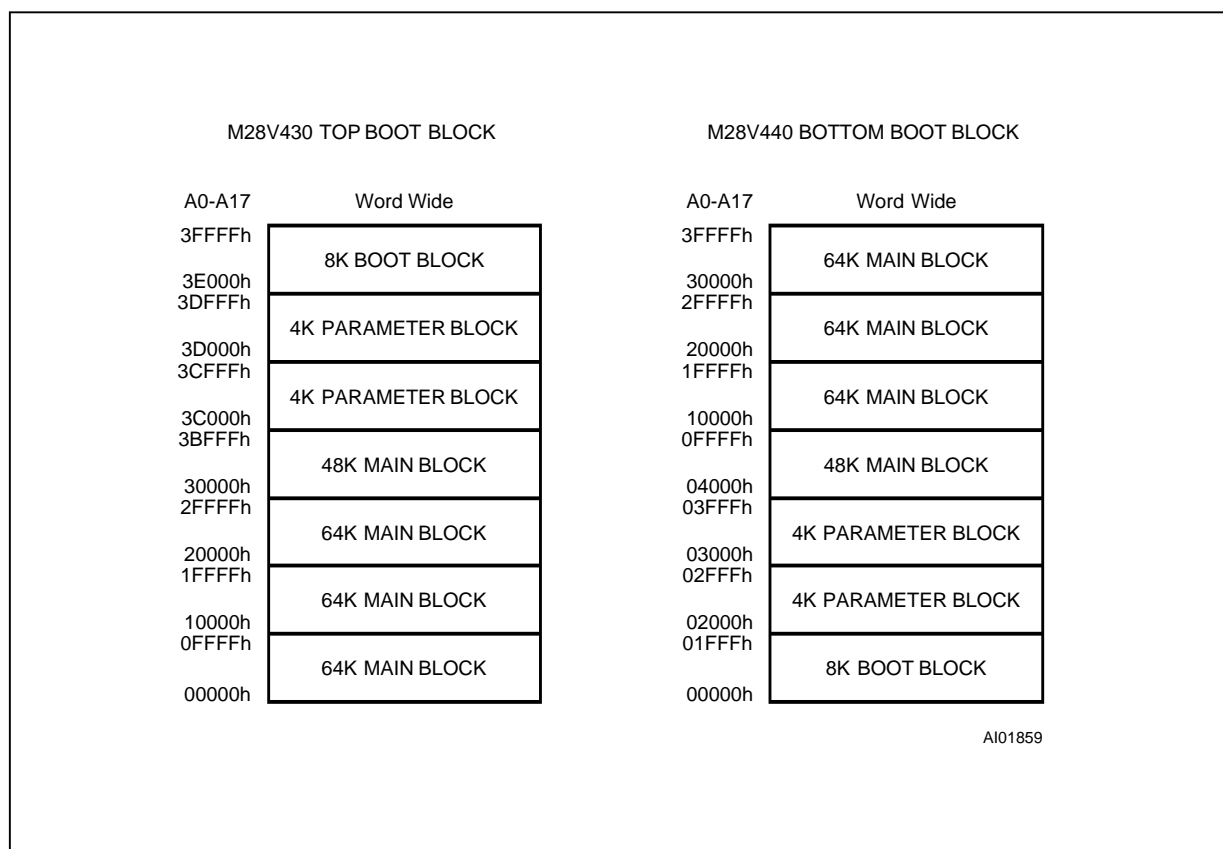
Memory Blocks

The memory blocks of the M28V430 and M28V440 are shown in Figure 8. The difference between the two products is simply an inversion of the block map to position the Boot Block at the top or bottom of the memory. The selection of the Boot Block at the top or bottom of the memory depends on the microprocessor needs.

Each block of the memory can be erased separately, but only by one block at a time. The erase operation is managed by the P/E.C. but can be suspended in order to read from another block and then resumed.

Programming and erasure of the memory is disabled when the program supply is at V_{PPL} . For successful programming and erasure the program supply must be at V_{PPH} .

Figure 8. Memory Map, Word-wide Addresses



Operations

Operations are defined as specific bus cycles and signals which allow memory Read, Command Write, Output Disable, Standby, Power Down, and Electronic Signature Read. They are shown in Table 3.

Read. Read operations are used to output the contents of the Memory Array, the Status Register or the Electronic Signature. Both Chip Enable \bar{E} and Output Enable \bar{G} must be low in order to read the output of the memory. The Chip Enable input also provides power control and should be used for device selection. Output Enable should be used to gate data onto the output independent of the device selection. A read operation will output either a byte or a word depending on the \overline{BYTE} signal level. When \overline{BYTE} is Low the output byte is on DQ0-DQ7, DQ8-DQ14 are Hi-Z and A-1 is an additional address input. When \overline{BYTE} is High the output word is on DQ0-DQ15.

The data read depends on the previous command written to the memory (see instructions RD, RSR and RSIG).

Write. Write operations are used to give Instruction Commands to the memory or to latch input data to be programmed. A write operation is initiated when Chip Enable \bar{E} is Low and Write Enable \bar{W} is Low with Output Enable \bar{G} High. Commands, Input Data and Addresses are latched on the rising edge of \bar{W} or \bar{E} . As for the Read operation, when \overline{BYTE} is Low a byte is input, DQ8-DQ14 are 'don't care' and A-1 is an additional address. When \overline{BYTE} is High a word is input.

Output Disable. The data outputs are high impedance when the Output Enable \bar{G} is High with Write Enable \bar{W} High.

Standby. The memory is in standby when the Chip Enable \bar{E} is High. The power consumption is reduced to the standby level and the outputs are high impedance, independent of the Output Enable \bar{G} or Write Enable \bar{W} inputs.

Power Down. The memory is in Power Down when \overline{RP} is low. The power consumption is reduced to the Power Down level, and Outputs are in high impedance, independent of the Chip Enable \bar{E} , Output Enable \bar{G} or Write Enable \bar{W} inputs.

Electronic Signature. Two codes identifying the manufacturer and the device can be read from the memories, the manufacturer code for SGS-THOMSON is 20h, and the device codes are 0F3h for the M28V430 (Top Boot Block) and 0FBh for the M28V440 (Bottom Boot Block). These codes allow programming equipment or applications to automatically match their interface to the characteristics of the particular manufacturer's product.

The Electronic Signature is output by a Read Array operation when the voltage applied to A9 is at V_{ID} , the manufacturer code is output when the Address input A0 is Low and the device code when this input is High. Other Address inputs are ignored. The codes are output on DQ0-DQ7. When the BYTE signal is High the outputs DQ8-DQ15 output 00h, when Low these outputs are high impedance and Address input A-1 is ignored.

The Electronic Signature can also be read, without raising A9 to V_{ID} , after giving the memory the instruction RSIG (see below).

Instructions and Commands

The memories include a Command Interface (C.I.) which latches commands written to the memory. Instructions are made up from one or more commands to perform memory Read, Read Status Register, Read Electronic Signature, Erase, Program, Clear Status Register, Erase Suspend and Erase Resume. These instructions require from 1 to 3 operations, the first of which is always a write operation and is followed by either a further write operation to confirm the first command or a read operation(s) to output data.

A Status Register indicates the P/E.C. status Ready or Busy, the suspend/in-progress status of erase operations, the failure/success of erase and program operations and the low/correct value of the Program Supply voltage V_{PP} .

The P/E.C. automatically sets bits b3 to b7 and clears bit b6 & b7. It cannot clear bits b3 to b5. The register can be read by the Read Status Register (RSR) instruction and cleared by the Clear Status Register (CLRS) instruction. The meaning of the bits b3 to b7 is shown in Table 7. Bits b0 to b2 are reserved for future use (and should be masked out during status checks).

Read (RD) instruction. The Read instruction consists of one write operation giving the command 0FFh. Subsequent read operations will read the addressed memory array content and output a byte or word depending on the level of the BYTE input.

Read Status Register (RSR) instruction. The Read Status Register instruction may be given at any time, including while the Program/Erase Controller is active. It consists of one write operation

giving the command 70h. Subsequent Read operations output the contents of the Status Register. The contents of the status register are latched on the falling edge of \bar{E} or \bar{G} signals, and can be read until \bar{E} or \bar{G} returns to its initial high level. Either \bar{E} or \bar{G} must be toggled to V_{IH} to update the latch. Additionally, any read attempt during program or erase operation will automatically output the contents of the Status Register.

Read Electronic Signature (RSIG) instruction. This instruction uses 3 operations. It consists of one write operation giving the command 90h followed by two read operations to output the manufacturer and device codes. The manufacturer code, 20h, is output when the address line A0 is Low, and the device code, 0F3h for the M28V430 or 0FBh for the M28V440, when A0 is High.

Erase (EE) instruction. This instruction uses two write operations. The first command written is the Erase Set-up command 20h. The second command is the Erase Confirm command 0D0h. During the input of the second command an address of the block to be erased is given and this is latched into the memory. If the second command given is not the Erase Confirm command then the status register bits b4 and b5 are set and the instruction aborts. Read operations output the status register after erasure has started.

During the execution of the erase by the P/E.C., the memory accepts only the RSR (Read Status Register) and ES (Erase Suspend) instructions. Status Register bit b7 returns '0' while the erasure is in progress and '1' when it has completed. After completion the Status Register bit b5 returns '1' if there has been an Erase Failure because erasure has not been verified even after the maximum number of erase cycles have been executed. Status Register bit b3 returns '1' if V_{PP} does not remain at V_{PPH} level when the erasure is attempted and/or proceeding.

V_{PP} must be at V_{PPH} when erasing, erase should not be attempted when $V_{PP} < V_{PPH}$ as the results will be uncertain. If V_{PP} falls below V_{PPH} or $\bar{R}\bar{P}$ goes Low the erase aborts and must be repeated, after having cleared the Status Register (CLRS).

The Boot Block can only be erased when $\bar{R}\bar{P}$ is also at V_{HH} .

Program (PG) instruction. This instruction uses two write operations. The first command written is the Program Set-up command 40h (or 10h). A second write operation latches the Address and the Data to be written and starts the P/E.C. Read operations output the status register after the programming has started.

Memory programming is only made by writing '0' in place of '1' in a byte or word.

DEVICE OPERATION (cont'd)

During the execution of the programming by the P/E.C., the memory accepts only the RSR (Read Status Register) instruction. The Status Register bit b7 returns '0' while the programming is in progress and '1' when it has completed. After completion the Status register bit b4 returns '1' if there has been a Program Failure. Status Register bit b3 returns a '1' if V_{PP} does not remain at V_{PPH} when programming is attempted and/or during programming.

V_{PP} must be at V_{PPH} when programming, programming should not be attempted when $V_{PP} < V_{PPH}$ as the results will be uncertain. Programming aborts if V_{PP} drops below V_{PPH} or \overline{RP} goes Low. If aborted the data may be incorrect. Then after having cleared the Status Register (CLRS), the memory must be erased and re-programmed.

The Boot Block can only be programmed when \overline{RP} is at V_{IH} .

Clear Status Register (CLRS) instruction. The Clear Status Register uses a single write operation which clears bits b3, b4 and b5, if latched to '1' by the P/E.C., to '0'. Its use is necessary before any new operation when an error has been detected.

Erase Suspend (ES) instruction. The Erase operation may be suspended by this instruction which consists of writing the command 0B0h. The Status Register bit b6 indicates whether the erase has actually been suspended, b6 = '1', or whether the P/E.C. cycle was the last and the erase is completed, b6 = '0'.

During the suspension the memory will respond only to Read (RD), Read Status Register (RSR) or Erase Resume (ER) instructions. Read operations initially output the status register while erase is suspended but, following a Read instruction, data from other blocks of the memory can be read. V_{PP} must be maintained at V_{PPH} while erase is suspended. If V_{PP} does not remain at V_{PPH} or the \overline{RP} signal goes Low while erase is suspended then erase is aborted while bits b5 and b3 of the status register are set. Erase operation must be repeated after having cleared the status register, to be certain to erase the block.

Erase Resume (ER) instruction. If an Erase Suspend instruction was previously executed, the erase operation may be resumed by giving the command 0D0h. The status register bit b6 is cleared when erasure resumes. Read operations output the status register after the erase is resumed.

The suggested flow charts for programs that use the programming, erasure and erase suspend/re-

sume features of the memories are shown in Figure 9 to Figure 11.

Programming. The memory can be programmed byte-by-byte (or word-by-word in x16 organization). The Program Supply voltage V_{PP} must be applied before program instructions are given, and if the programming is in the Boot Block, \overline{RP} must also be raised to V_{IH} to unlock the Boot Block. The Program Supply voltage may be applied continuously during programming.

The program sequence is started by writing a Program Set-up command (40h) to the Command Interface, this is followed by writing the address and data byte or word to the memory. The Program/Erase Controller automatically starts and performs the programming after the second write operation, providing that the V_{PP} voltage (and \overline{RP} voltage if programming the Boot Block) are correct. During the programming the memory status is checked by reading the status register bit b7 which shows the status of the P/E.C. Bit b7 = '1' indicates that programming is completed.

A full status check can be made after each byte/word or after a sequence of data has been programmed. The status check is made on bit b3 for any possible V_{PP} error and on bit b4 for any possible programming error.

Erase. The memory can be erased by blocks. The Program Supply voltage V_{PP} must be applied before the Erase instruction is given, and if the Erase is of the Boot Block \overline{RP} must also be raised to V_{IH} to unlock the Boot Block. The Erase sequence is started by writing an Erase Set-up command (20h) to the Command Interface, this is followed by an address in the block to be erased and the Erase Confirm command (0D0h).

The Program/Erase Controller automatically starts and performs the block erase, providing the V_{PP} voltage (and the \overline{RP} voltage if the erase is of the Boot Block) is correct. During the erase the memory status is checked by reading the status register bit b7 which shows the status of the P/E.C. Bit b7 = '1' indicates that erase is completed.

A full status check can be made after the block erase by checking bit b3 for any possible V_{PP} error, bits b5 and b6 for any command sequence errors (erase suspended) and bit b5 alone for an erase error.

Reset. Note that after any program or erase instruction has completed with an error indication or after any V_{PP} transitions down to V_{PPL} the Command Interface must be reset by a Clear Status Register Instruction before data can be accessed.

Automatic Power Saving

The M28V430 and M28V440 memories place themselves in a lower power state when not being accessed. Following a Read operation, after a delay equal to the memory access time, the Supply Current is reduced from a typical read current of 20mA (CMOS inputs, word-wide organization) to less than 2mA.

Power Down

The memories provide a power down control input \overline{RP} . When this signal is taken to below $V_{SS} + 0.2V$ all internal circuits are switched off and the supply current drops to typically $0.2\mu A$ and the program current to typically $0.1\mu A$. If \overline{RP} is taken low during a memory read operation then the memory is deselected and the outputs become high impedance. If \overline{RP} is taken low during a program or erase sequence then it is aborted and the memory content is no longer valid.

Recovery from deep power down requires 700ns to a memory read operation, or 580ns to a command write. On return from power down the status register is cleared to 00h.

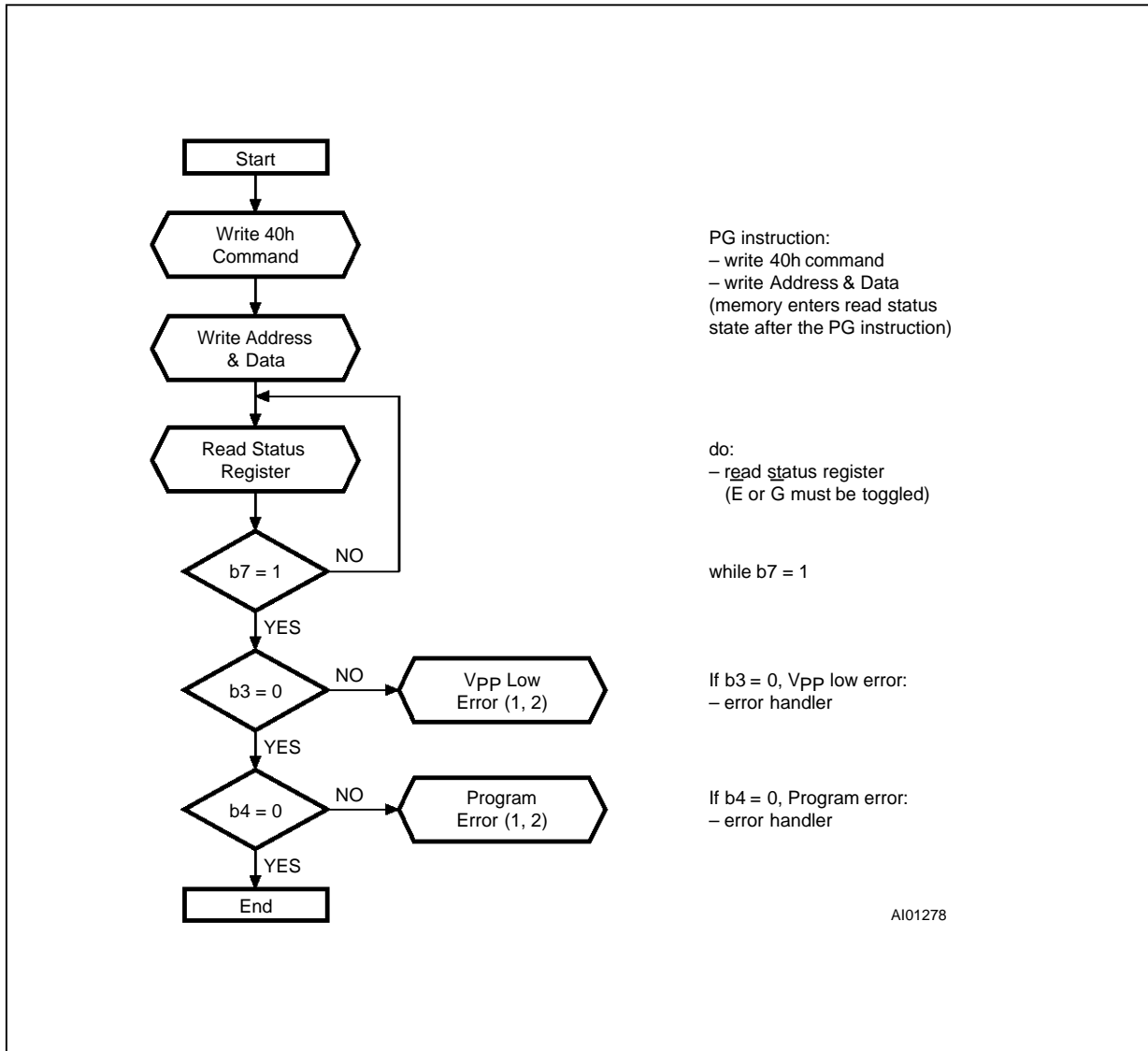
Power Up

The Supply voltage V_{CC} and the Program Supply voltage V_{PP} can be applied in any order. The memory Command Interface is reset on power up to Read Memory Array, but a negative transition of Chip Enable \overline{E} or a change of the addresses is required to ensure valid data outputs. Care must be taken to avoid writes to the memory when V_{CC} is above V_{LKO} and V_{PP} powers up first. Writes can be inhibited by driving either \overline{E} or \overline{W} to V_{IH} . The memory is disabled until \overline{RP} is up to V_{IH} .

Supply Rails

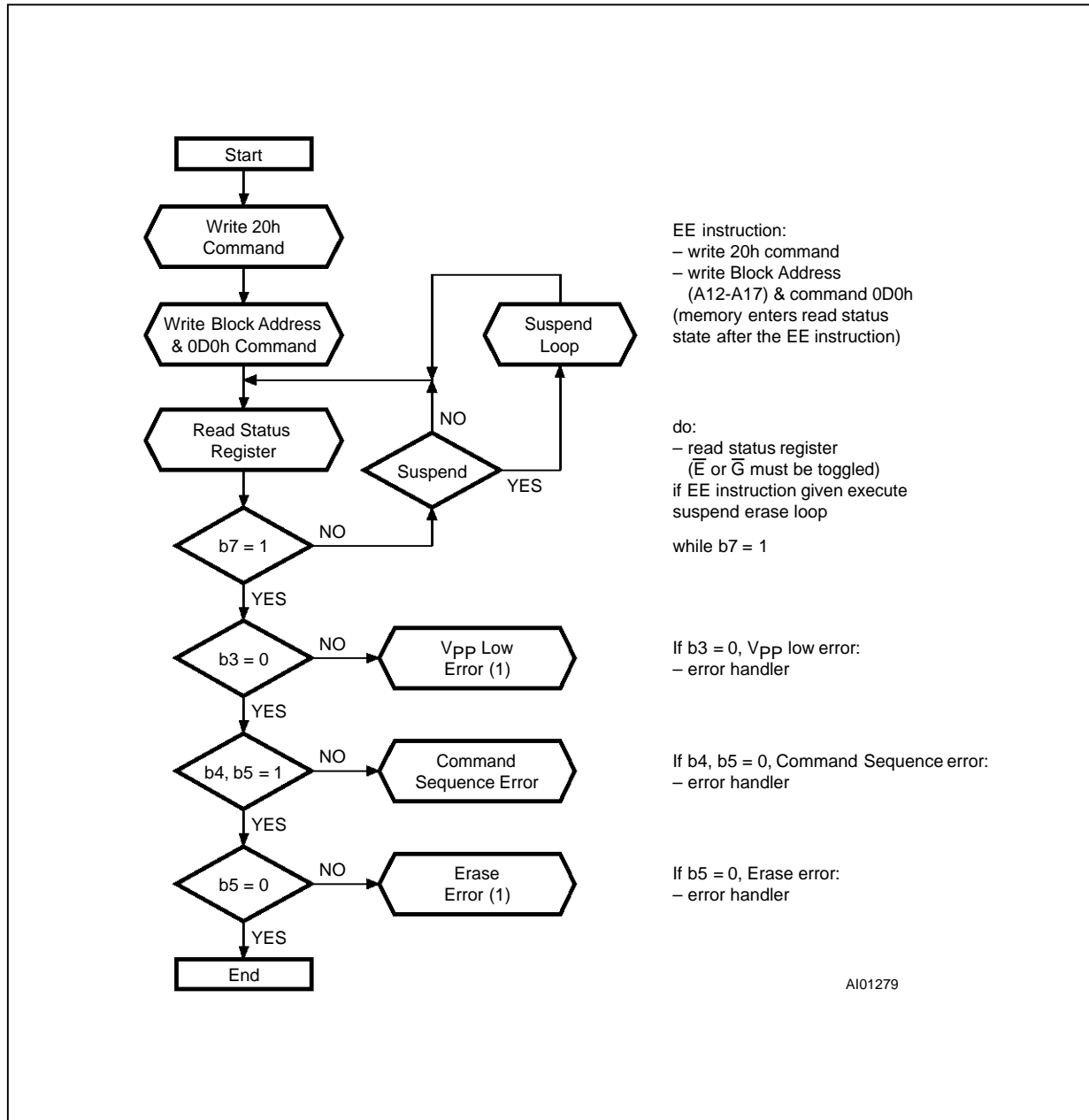
Normal precautions must be taken for supply voltage decoupling, each device in a system should have the V_{CC} and V_{PP} rails decoupled with a $0.1\mu F$ capacitor close to the V_{CC} and V_{SS} pins. The PCB trace widths should be sufficient to carry the V_{PP} program and erase currents required.

Figure 9. Program Flow-chart and Pseudo Code



Notes: 1. Status check of b3 (Vpp Low) and b4 (Program Error) can be made after each byte/word programming or after a sequence.
 2. If a Vpp Low or Program Erase is found, the Status Register must be cleared (CLRS instruction) before further P/E.C. operations.

Figure 10. Erase Flow-chart and Pseudo Code



Note: 1. If V_{PP} Low or Erase Error is found, the Status Register must be cleared (CLRS instruction) before further P/E.C. operations.

Figure 11. Erase Suspend & Resume Flow-chart and Pseudo Code

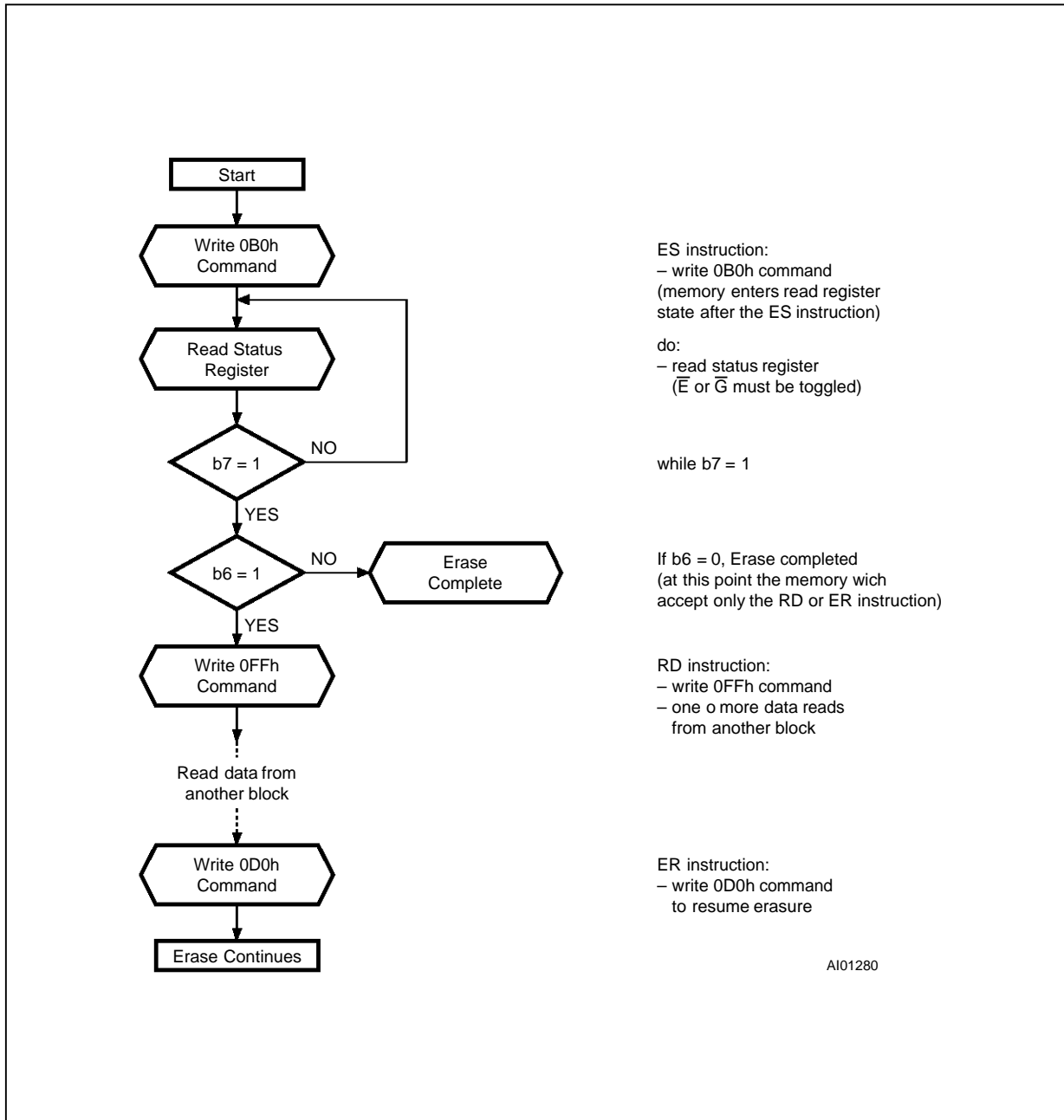
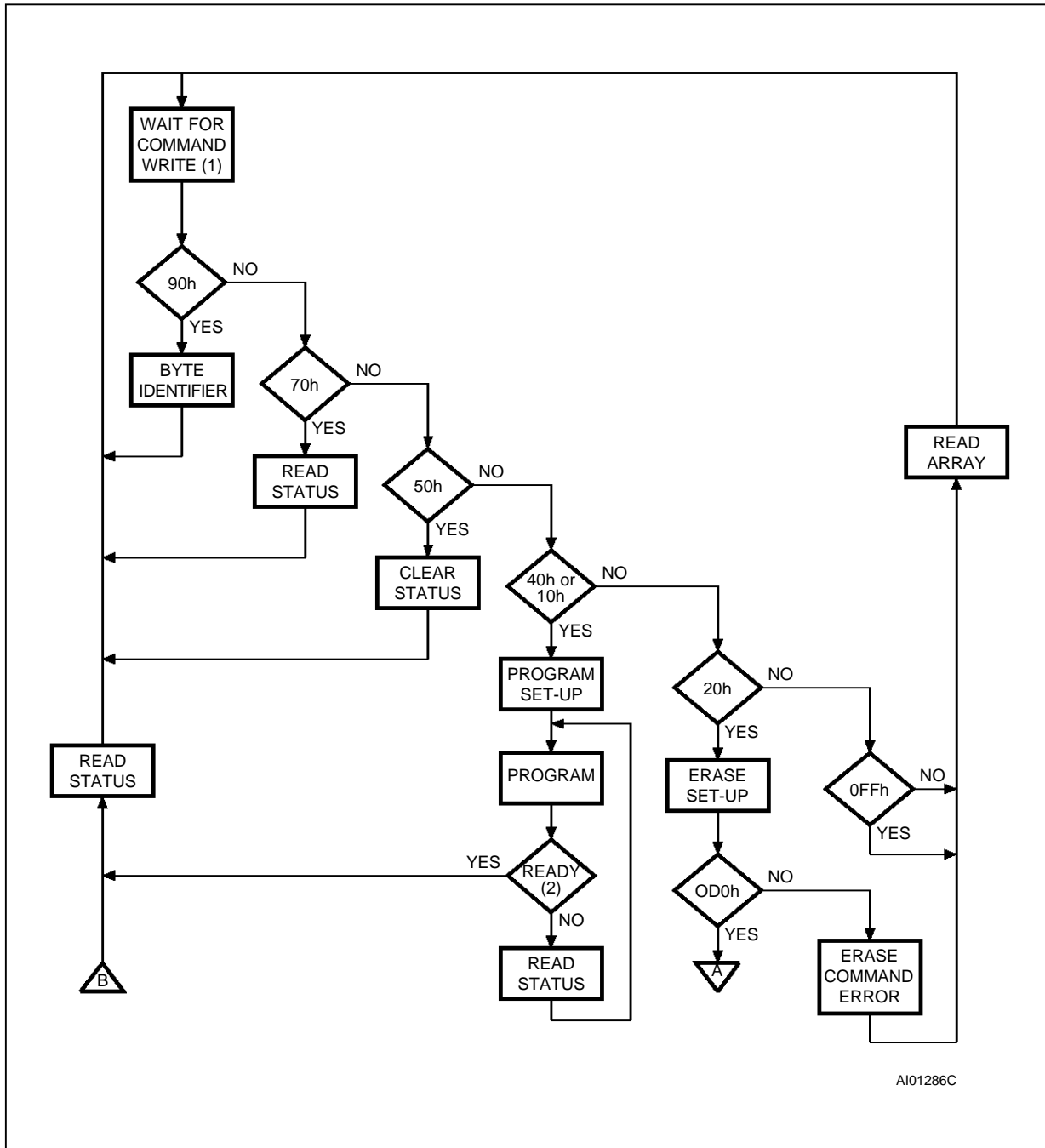


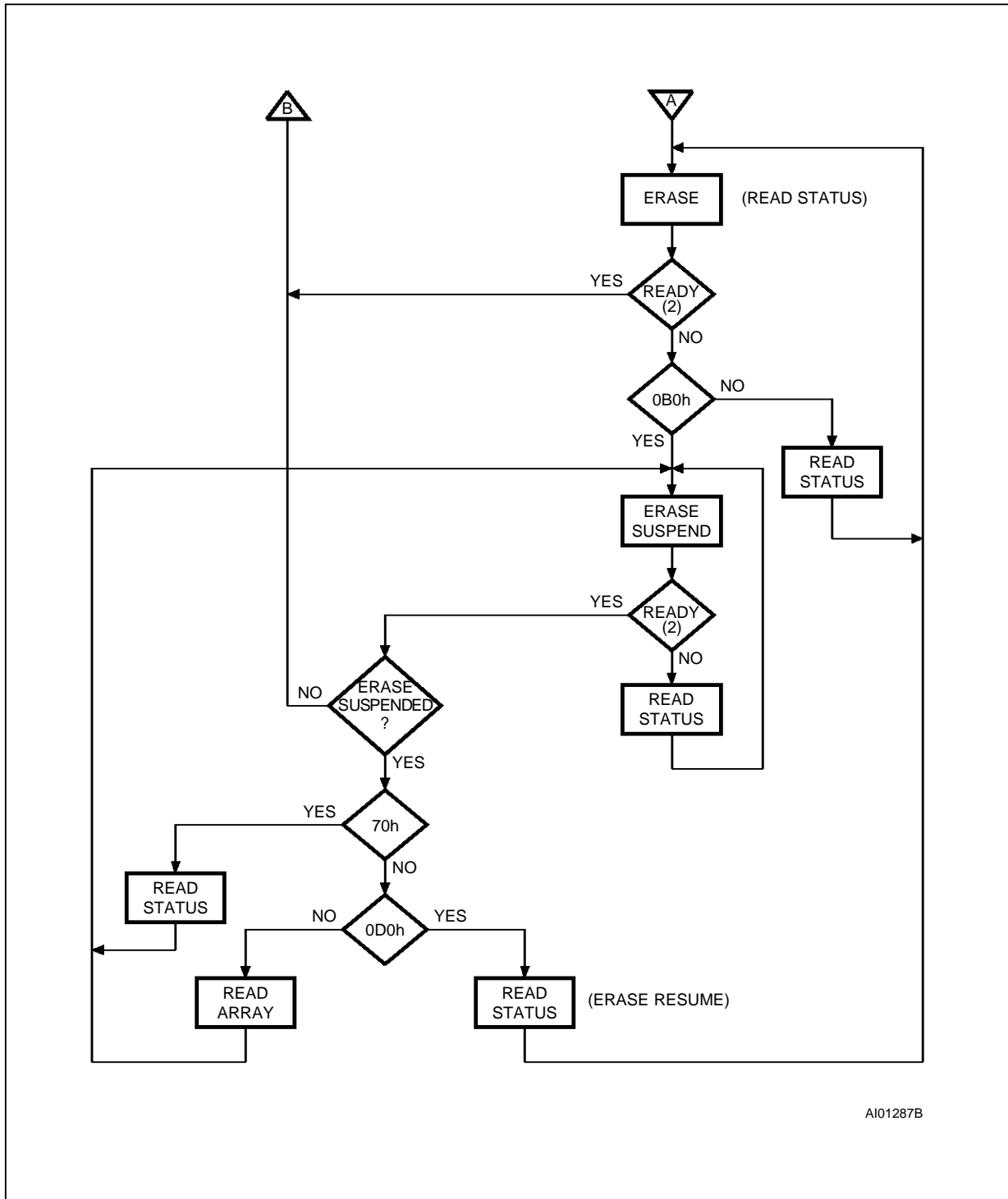
Figure 12. Command Interface and Program Erase Controller Flow-diagram (a)



AI01286C

Notes: 1. If no command is written, the Command Interface remains in its previous valid state. Upon power-up, on exit from power-down or if V_{CC} falls below V_{LKO} , the Command Interface defaults to Read Array mode.
 2. P/E.C. status (Ready or Busy) is read on Status Register bit 7.

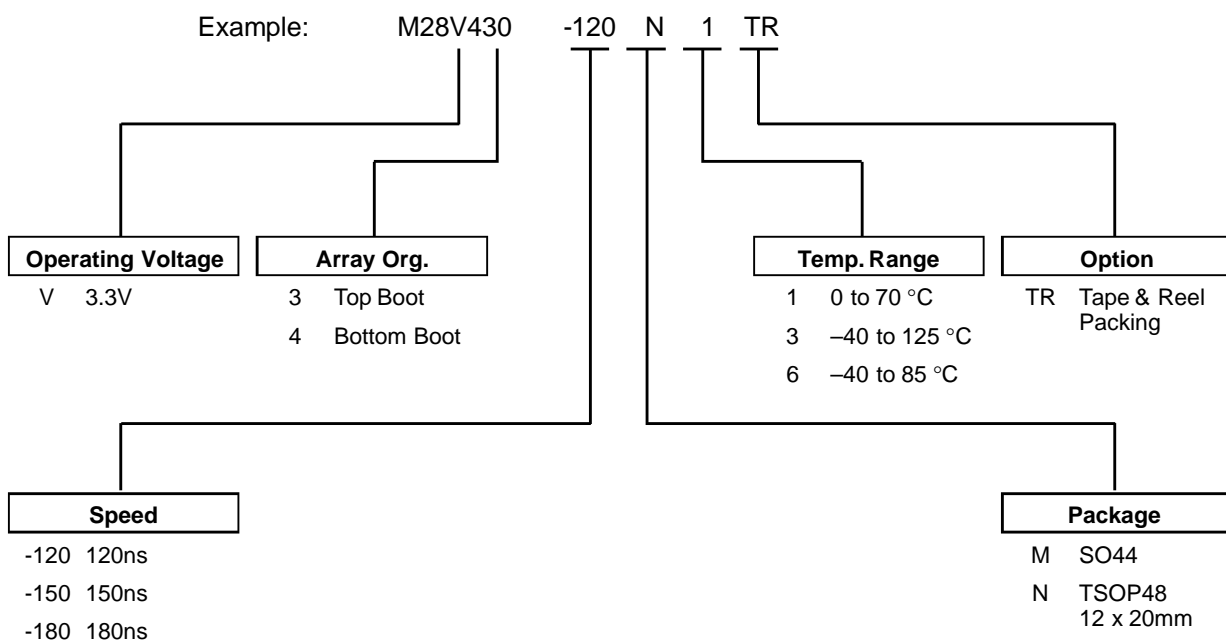
Figure 13. Command Interface and Program Erase Controller Flow-diagram (b)



AI01287B

Note: 2. P/E.C. status (Ready or Busy) is read on Status Register bit 7.

ORDERING INFORMATION SCHEME



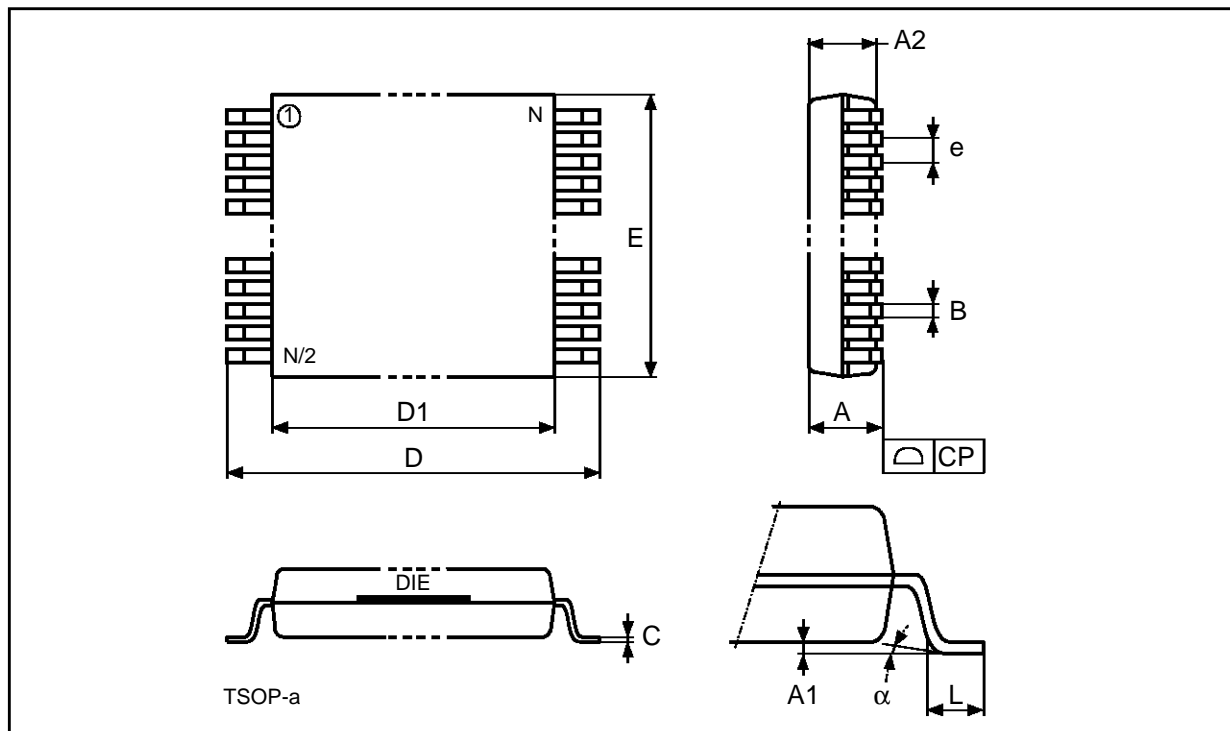
For a list of available options (Op. Voltage, Array Organisation, Speed, etc...) refer to the current Memory Shortform catalogue.

For further information on any aspect of this device, please contact the SGS-THOMSON Sales Office nearest to you.

TSOP48 - 48 lead Plastic Thin Small Outline, 12 x 20mm

Symb	mm			inches		
	Typ	Min	Max	Typ	Min	Max
A			1.20			0.047
A1		0.05	0.15		0.002	0.006
A2		0.95	1.05		0.037	0.041
B		0.17	0.27		0.007	0.011
C		0.10	0.21		0.004	0.008
D		19.80	20.20		0.780	0.795
D1		18.30	18.50		0.720	0.728
E		11.90	12.10		0.469	0.476
e	0.50	-	-	0.020	-	-
L		0.50	0.70		0.020	0.028
α		0°	5°		0°	5°
N	48			48		
CP			0.10			0.004

TSOP56

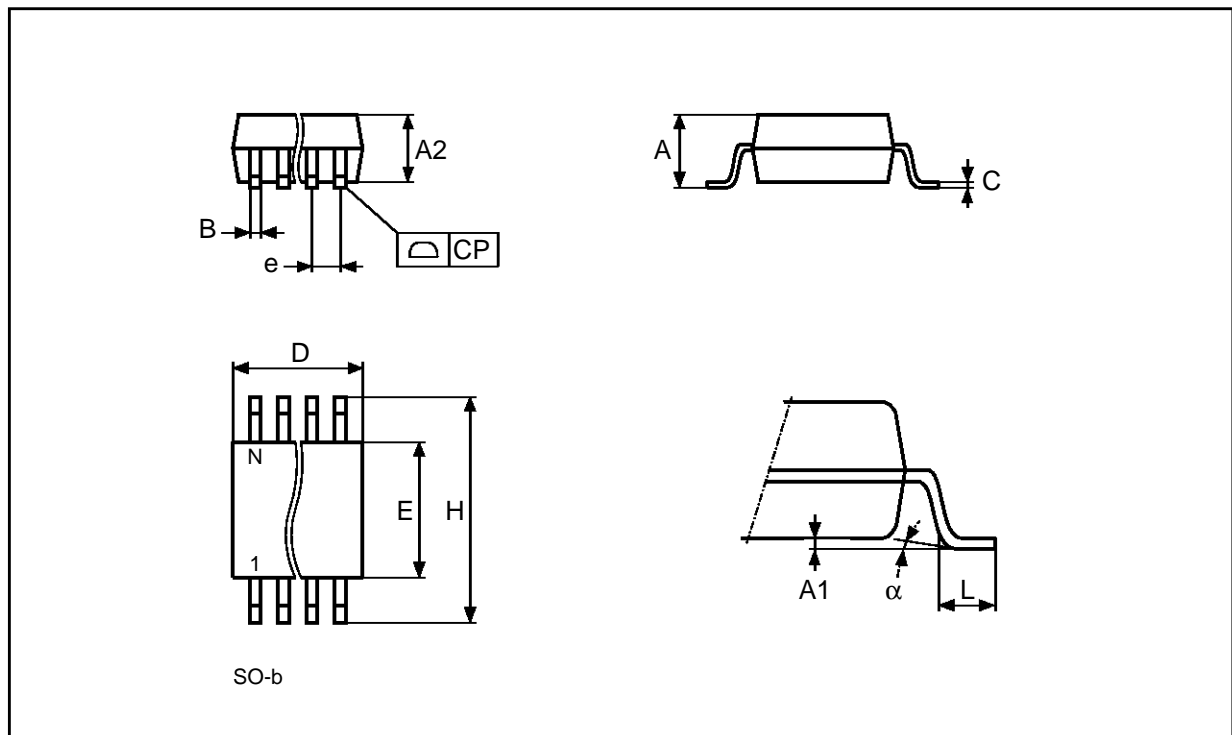


Drawing is not to scale

SO44 - 44 lead Plastic Small Outline, 525 mils body width

Symb	mm			inches		
	Typ	Min	Max	Typ	Min	Max
A		2.42	2.62		0.095	0.103
A1		0.22	0.23		0.009	0.010
A2		2.25	2.35		0.089	0.093
B			0.50			0.020
C		0.10	0.25		0.004	0.010
D		28.10	28.30		1.106	1.114
E		13.20	13.40		0.520	0.528
e	1.27			0.050		
H		15.90	16.10		0.626	0.634
L	0.80			0.031		
α	3°			3°		
N	44			44		
CP			0.10			0.004

SO44



Drawing is not to scale

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